The conducted survey I am going to analyze today is about online gaming in 2019 which could be found [here](https://www.limelight.com/resources/white-paper/state-of-online-gaming-2019/).

Since this study is all about gaming, we are talking about the ideas of people who play games on a daily or weekly basis. The probable questions asked from gamers could be :

* What is your favourite game?
* How many hours do you play in a day?
* What days do you play mostly?
* What do you find interesting playing these games?
* What is your age? ( this question gets the data for analyzing from what age to what age do most people spend their time for playing! )

This statistical data in opinion is Numerical data. Because most of the questions are based on exact numbers and then mathematical calculations are going to be done according to the results on those variables.

Here is an example photo of that survey.

As you can see, here we got all values in percentages and at the end we got Average Hours Each Week, which means it’s all about mathematics.

That’s why I personally consider this data as an Numerical data, to be more specific it’s a